

9-10 YR OLD BASEBALL ALL STARS

40 TEAM SINGLE ROUND ROBIN FORMAT

POOL E - 5 TEAM QUALIFIER SEGMENT - 2 TEAMS ADVANCE

EACH TEAM PLAYS A MINIMUM OF 4 GAMES. LETTERS DESIGNATE TEAMS FROM THE DRAW LIST.

| | | | | | | | |
|-----|--------------------|----|----|----|--------------------|--------------------|----|
| | | S | DI | | | S | DI |
| E1 | A Hudsonville Gold | 4 | 6 | E2 | C Pinery White | 10 | 6 |
| | B Northview | 1 | 5 | | D Sparta | 8 | 6 |
| | Northern Umps | | S | | DI | Southern Umps | |
| E4 | B Northview | 13 | 6 | E5 | D Sparta | 0 | 3 |
| | C Pinery White | 14 | 6 | | A Hudsonville Gold | 10 | 4 |
| | Southern Umps | | S | | DI | Georgetown Umps | |
| E7 | D Sparta | 2 | 4 | E8 | C Pinery White | 0 | 4 |
| | E Northeastern | 12 | 4 | | A Hudsonville Gold | 10 | 4 |
| | Northview Umps | | S | | DI | Kelloggsville Umps | |
| E10 | C Pinery White | 0 | 3 | | | | |
| | E Northeastern | 16 | 4 | | | | |
| | Georgetown Umps | | S | DI | | | |

Note: Coin toss before each game determines HOME team.

| GM | DATE | TIME | SITE OR LOCATION |
|-----|----------|---------|----------------------|
| E1 | Mon 7/6 | 6:00 PM | Northview #2 |
| E2 | Mon 7/6 | 5:30 PM | Pinery Park #2 |
| E3 | Tue 7/7 | 6:00 PM | N'Eastern Huff North |
| E4 | Tue 7/7 | 6:00 PM | Pinery Park #1 |
| E5 | Wed 7/8 | 6:00 PM | Hudsonville Gemmen |
| E6 | Wed 7/8 | 6:00 PM | Northview #2 |
| E7 | Thur 7/9 | 6:00 PM | N'Eastern Huff North |
| E8 | Thur 7/9 | 6:00 PM | Hudsonville Gemmen |
| E9 | Fri 7/10 | 6:00 PM | Northview #2 |
| E10 | Fri 7/10 | 5:30 PM | Pinery Park #1 |

NOTE: 5 DAYS - MAX 2 GAMES PER DAY

POOL F - 5 TEAM QUALIFIER SEGMENT - 2 TEAMS ADVANCE

EACH TEAM PLAYS A MINIMUM OF 4 GAMES. LETTERS DESIGNATE TEAMS FROM THE DRAW LIST.

| | | | | | | | |
|-----|--------------------|----|----|----|--------------------|------------------|----|
| | | S | DI | | | S | DI |
| F1 | F Grandville | 12 | 6 | F2 | H Caledonia Purple | 2 | 5 |
| | G Lowell Black | 8 | 5 | | J W Ottawa N | 4 | 6 |
| | Hudsonville Umps | | S | | DI | Hamilton Umps | |
| F4 | G Lowell Black | 2 | 3 | F5 | J W Ottawa N | 9 | 6 |
| | H Caledonia Purple | 13 | 4 | | F Grandville | 1 | 6 |
| | Southern Umps | | S | | DI | Holland Umps | |
| F7 | J W Ottawa N | 21 | 4 | F8 | F Grandville | 1 | 4 |
| | K Belding Orange | 0 | 4 | | H Caledonia Purple | 21 | 4 |
| | Lowell Umps | | S | | DI | Hudsonville Umps | |
| F10 | H Caledonia Purple | 33 | 3 | F9 | G Lowell Black | 4 | 4 |
| | K Belding Orange | 3 | 3 | | J W Ottawa N | 15 | 4 |
| | Kelloggsville Umps | | S | | DI | Zeeland Umps | |

Note: Coin toss before each game determines HOME team.

| GM | DATE | TIME | SITE OR LOCATION |
|-----|----------|---------|-------------------------|
| F1 | Mon 7/6 | 6:00 PM | Grandville #2 |
| F2 | Mon 7/6 | 6:00 PM | W Ottawa Quincy "O" |
| F3 | Tue 7/7 | 6:00 PM | Belding #2 |
| F4 | Tue 7/7 | 7:30 PM | Southern West |
| F5 | Wed 7/8 | 6:00 PM | W Ottawa Quincy "O" |
| F6 | Wed 7/8 | 6:00 PM | Lowell Craeekside |
| F7 | Thur 7/9 | 6:00 PM | Belding #2 |
| F8 | Thur 7/9 | 6:00 PM | Grandville #2 |
| F9 | Fri 7/10 | 6:00 PM | W Ottawa Quincy "O" |
| F10 | Fri 7/10 | 6:00 PM | Caledonia Kraft Mead #1 |

NOTE: 5 DAYS - MAX 2 GAMES PER DAY

TIE-BREAKER RULES SUMMARY (See pages 2-2 through 2-4 for complete rules):

1. If two teams are tied with the best won-lost record, the winner of the pool game between the two tied teams will be the tie-breaker and that team will advance to the next segment. If the teams did not play each other, see rule 2 below.
2. If two teams are tied with the best won-lost record, and they did not play each other, then the **"Runs-Allowed Ratio"** will be computed to break the tie. The team with the lowest **"Runs-Allowed Ratio"** per half-inning of defense played will advance.
3. If three teams or more are tied with the same won-lost record, and one team has defeated the other tied teams, then that team will advance to the next segment. If one of the remaining tied teams is to advance, use Rule 1 above.
4. If three or more teams are tied with the same won-lost record, and one team has not defeated the other tied teams, then the **"Runs-Allowed Ratio"** will be computed to break the tie. The team with the lowest **"Runs-Allowed Ratio"** per half-inning of defense played will advance. If one of the remaining tied teams is to advance, use Rule 1 above.

FOR DOUBLE ELIMINATION FINALS SEE SEPARATE SHEET.